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Research Council

Heterogeneous Computing with a Homogeneous Codebase

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About Me

- Final year PhD candidate under the supervision of **P. Vincent** and **S. Sherwin**.
- Interested in the efficient implementation and application of **flux reconstruction schemes** to the compressible Navier-Stokes equations.



Overview

- Motivation.
- Heterogeneous computing;
 - "what?", "why?", and "how?".
- PyFR.
- Summary.

Motivation



[1] Murray Cross, Airbus, Technology Product Leader - Future Simulations (2012)

Motivation

- Objective is to advance **industrial CFD** capabilities from their current **RANS plateau**.
- But...
 - unsteady simulations are more expensive;
 - so every FLOP counts!

Heterogeneous Computing

- Lots of overly broad definitions.
- Let us therefore start by defining what we mean in the context of **scientific computing**.
- We shall do this by code classification.

Code Classifications I

- Traditional code.
- Parallelised with **MPI**.
- May be **hybrid** using both MPI and OpenMP.



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Code Classifications II

- Partially accelerated code.
- Some regions offloaded.
- Data movement overheads t can be significant.
- Speedup limited by Amdahl's law.

GPU	CPU

Code Classifications III

- Fully accelerated code.
- All kernels **on-device**.
- Minimal overheads.
- CPU cores mostly idle.



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Code Classifications IV

- Heterogeneous code.
- CPU and GPU perform different operations.
- Improved utilisation.
- Sensitive to cluster configuration.



Code Classifications V

- Fully heterogeneous code.
- CPU and GPU perform identical operations.
- Domain decomposed with appropriate weighting factors.



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Our Focus

- We are interested in **category V** codes.
- However, they require time to develop and expertise to maintain.
- So..."Why should this take priority over adding new physics?"

Accelerator Adoption

• FLOPS contributed by accelerators to the **TOP500**. [HPCwire]



Accelerator Adoption

• Within the **top ten**:



Intel Xeon Phi 2 of 10



NVIDIA Tesla 3 of 10

Increasing Heterogeneity

- Consider Stampede at TACC.
- Currently **#7** on the TOP500 list.





Intel Xeon CPUs 2.2 PFLOP/S

Intel Xeon Phis 7.4 PFLOP/S

Increasing Heterogeneity

• ...and it is not just the high end.



Writing A Category V Code

- 1. Make your code performance portable.
- 2. Use a consistent MPI exchange format.
- 3. There is no step three.

Performance Portability

• It is a challenging environment...



Performance Portability

- ...so what about OpenCL?
- Supported **everywhere**; but optimal almost **nowhere**.



OpenCL

- Sacrifice the ability to call native libraries;
 - cuBLAS, MKL,

Performance Portability

• OpenCL vs Native for a S/DGEMM dominated code.



- Our solution **PyFR**.
- Written in **Python**.

DPyFR

- Uses flux reconstruction to solve the Navier-Stokes equations on mixed unstructured grids in 2D/3D.
- **Performance portable** across a variety of hardware platforms.

• Python outer layer.

Python Outer Layer (Hardware Independent)

- Setup
- Distributed memory parallelism
- Outer 'for' loop and calls to Hardware Specific Kernels

• Need to generate hardware specific kernels.

Python Outer Layer (Hardware Independent)

- Setup
- Distributed memory parallelism
- Outer 'for' loop and calls to Hardware Specific Kernels

• In FR two types of kernel are required.

Python Outer Layer (Hardware Independent)

- Setup
- Distributed memory parallelism
- Outer 'for' loop and calls to Hardware Specific Kernels

Matrix Multiply Kernels

 Data interpolation/ extrapolation etc. Point-Wise Nonlinear Kernels

• Flux functions, Riemann solvers etc.

• Matrix multiplications are quite simple.



• Harder for point-wise nonlinear kernels.



• These can now be called.



• These can now be called.



PyFR Results I

• Single node performance on a prism/tet mesh.



PyFR Results II

• Multi-node heterogeneous performance on the same mesh.



Summary

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- Any questions?
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