### On the Impact of Number Representation for High-Order LES

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### Motivation

• ... really expensive.

• LES is expensive...

# Computer Arithmetic

- Binary floating point following IEEE 754
- $x = sign \cdot mantissa \cdot 2^{exponent}$



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# Computer Arithmetic

- Complicated!
- If you think you understand floating point arithmetic—you don't!



### HANDBOOK OF FLOATING-POINT ARITHMETIC







# Why Number Precision?

### Model C

AMD Radeon R9 Nano AMD FirePro W9100 Intel Xeon E5-2699 v4 Intel Xeon Phi 7120A NVIDIA Tesa K40c NVIDIA Tesa M40

GB/s	Single	Double	Ratio	
512	8.19	0.51	16	
320	5.24	2.62	2	
77	1.55	0.77	2	
352	2.42	1.21	2	
288	4.29	1.43	3	
288	7.00	0.21	32	

# Potential Speedups

- If a code region is limited by...
  - $FI OPs = 2 \times to 32 \times 10^{-1}$
  - Memory bandwidth = 2x
  - Disk I/O = 2x
  - Latency (memory, disk, network, ...) = 1x



## The Status Quo

- Extensive research in bars indicates that, if given the choice between a single and a double measure, the double wins every time.
- CFD codes are no exception.





- Very little research in the CFD space.
- double precision does appear to be necessary.

## Do We Need Double Precision?

• Results mostly limited to steady state computations where

# Methodology

- Rerun several of our previous published test cases using single precision arithmetic.

• Compare the results and assess the performance.

# Experiments

- Using PyFR we have evaluated several unsteady viscous test cases.
  - Taylor–Green vortices.
  - Flow over a circular cylinder.
  - Flow over a NACA 0021.





### • Standard test case for DG.



## 3D Taylor–Green Vortex



### Four structured grids with roughly constant DOF count.

			Memory / GiB		
Order	$N_E$	$\sum N_u$	Single	Double	
$\wp = 2$	86 <sup>3</sup>	258 <sup>3</sup>	6.4	12.2	
℘ = 3	<b>6</b> 4 <sup>3</sup>	256 <sup>3</sup>	5.4	10.3	
$\wp = 4$	52 <sup>3</sup>	$260^{3}$	5.1	9.8	
℘ = 5	43 <sup>3</sup>	258 <sup>3</sup>	4.6	9.0	

### 3D Taylor–Green Vortex

- Consider kinetic energy decay rate.
- Compare with van Rees et al.
- No difference between single and double.

### 3D Taylor–Green Vortex



# 3D Taylor–Green Vortex

### • Performance on a two NVIDIA K40c's with GiMMiK.

		$t_w / \sum N_u / 10^{-9} s$		GFLOP / s		
Order	GFLOP / stage	Single	Double	Single	Double	Speedup
℘ = 2	$1.84 \times 10^{1}$	4.8	8.9	222.1	120.5	1.84
℘ = 3	$1.82 \times 10^{1}$	4.2	7.9	252.3	134.6	1.88
$\wp = 4$	$1.92 \times 10^{1}$	4.4	8.6	255.9	129.7	1.97
℘ = 5	$1.96 \times 10^{1}$	4.5	13.1	250.8	87.0	2.88



- Cylinder at **Re** = **3900**, and **Ma** = **0.2** with **p** = **4**.
- Mixed prism/tet grid of span  $\pi D$ .





1.0 -

- Pressure coefficient 0.5on the surface.
- Compare with
  Lehmkuhl et al.



- Performance on a single NVIDIA K40c with GiMMiK.
  - Tet operator matrices are small and prisms sparse.
  - Overall speedup of ~1.6.
- less of an improvement from single precision.

• Simulation results in heavy indirection; thus experiences

## NACA 0021

- Flow over a NACA 0021 at 60 degree AoA.
- Re = 270,000 and Ma = 0.1.

• Compare with experimental results of Swalwell.

## NACA 0021

- 206,528 hexahedral elements.
- Span is four times the chord.
- Fourth order solution polynomials with full anti-aliasing.





## NACA 0021

- Performance on 16 NVIDIA K80's (32 GPUs).
- All operators are **dense**.
- Near the limit of strong scaling.
- Overall speedup of ~1.8.

# Remarks and Closing Thoughts

## For LES single precision is sufficient.

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